



## School Uniform Flowchart



### EXCELLENT UNIFORM = REWARD

Black school shoes or plain black trainers, black or dark grey school trousers, black or grey appropriate length skirt, white cotton school shirt or white polo shirt, navy blue zipped fleece or navy blue sweatshirt with school logo

### UNIFORM COULD BE BETTER

Dark trainers with coloured logo, light joggers, plain white t-shirt,  
Plain dark jumper

### UNIFORM NEEDS ACTION

Wearing a cap, coloured trainers, jeans, hoodie, coloured joggers,  
coloured t-shirt,

#### 1. **Class Teacher** FIRST ACTION

Phone home on given day to notify parents that student needs correct uniform for agreed day.

**Points lost (2 per day)**

#### 2. **AHT Pastoral** FURTHER ACTION after agreed day

Phone home and note on Sims

A privilege is now lost for student

i.e. Loss of trip or Friday afternoon reward.

#### 3. **SLT** FURTHER ACTION

Parental meeting or repeated calls home